



Job Title: Sound Intern – 2 positions available

Reports To: Sound Supervisor

Supervises: None

Works closely with: Lighting, Video & Stage Operations

# Summary:

Located in Indianola, Iowa the company will produce three exciting new productions in a summer repertory schedule, within the intimate 467-seat theatre at the Blank Performing Arts Center. Our 54<sup>th</sup> season consists of 3 mainstage productions with 2 new productions being built specific for DMMO's stage and the third built as a major co-production. DMMO is one of America's boldest Opera Companies (as reported by the New York Times) and was nominated for its 2024 season for an International Opera Award. Join our team in this a critical role to work on some of the most challenging, bold, intense, visually stunning, complex and rewarding productions of your career!

As an Equal Opportunity Employer, Des Moines Metro Opera celebrates diversity and inclusion. We do not discriminate against any employee or job applicant on the basis of race, color, religion, national origin, creed, gender identity, sexual orientation, pregnancy, disability, age, veteran status, political affiliation or philosophy. All qualified applicants are encouraged to apply.

# Principle Duties and Responsibilities:

The below responsibilities are in no means a complete list of tasks/responsibilities.

- Work under the direction of the Sound Supervisor to help set up all sound equipment including but not limited to headset systems, video monitors for the conductor, supertitles, paging stations and the stage management console.
- Assist in loading and unloading all audio equipment from trucks during the summer festival.
- Help to maintain all audio equipment during the festival season.
- Participate as a run crew member on productions, as needed.

#### Extra opportunities:

- Workshops and talkbacks.
- Ability to work with other stage crews (such as stage carpentry, lighting, sound, props) as available.

### Dates of In-Person Employment:

Arrival Date:	Monday, May 25, 2026 by 5pm
First Work Day:	Tuesday, May 26, 2026
Last Work Day:	Thursday, July 23, 2026
Departure Date:	Friday, July 24, 2026 by Noon

# Compensation:

Base pay rate, per hour:	\$12.00
Overtime pay rate, per hour (after 40):	1.5x the hourly rate

\$350 travel stipend to be paid upon arrival.

DMMO will provide single occupancy air-conditioned room in dorm-style housing during the festival season.

# Skills and Knowledge:



- Currently enrolled in or graduated from a technical theatre training program.
- Some experience as a sound technician
- Excellent verbal and written communication skills.
- Must be at least 18 years of age to apply

### Physical Requirements and Working Conditions:

- Ability to sit, stand, traverse a working stage/shop environment which includes ladders, uneven floors, grids/cat walks and workspaces associated with working with sound equipment.
- Ability to work at heights
- Work includes extended periods of standing, working in low light, climbing stairs/ladders, and may include working in a personnel lift.
- Ability to lift 50lbs / ability to lift heavy objects/scenery properly/safely
- All team must supply their own protective toed footwear.
- Ability to wear a Type 2 hardhat, eye protection and hearing protection.

# **Application Process:**

Submit resume, with three (3) references and a cover letter via email to <a href="mailto:production@dmmo.org">production@dmmo.org</a>. Please include "Sound Intern" as the subject line.

For more information on this position, contact crodney@dmmo.org

### Deadline:

Applications will be accepted until the position is filled.

Applicant screening process may begin anytime but is expected to begin in end-of-January of 2026